

SPL Election Procedures

The Troop Committee has final approval of the officers' slate of candidates. The slate of candidates will be submitted to the Committee immediately after the nominations are complete. The Committee will determine those candidates who are viable and the slate of candidates will be finalized.

1. SPL and ASPL Qualifications

- Must be a member of the troop (if at all possible at least First Class rank)
- Must be in good financial standing with the troop
- Must be nominated by another scout
- Must be able to serve the entire term of office unless unforeseen circumstances occur
 - There is no limit to the number of terms that the scout can serve as SPL.
 - A viable candidate must conduct a meeting before the election process can be completed to demonstrate to the member scouts what type of leader potential the candidate possesses
 - The candidate must have completed or is willing to attend a leadership-training course before or as soon as possible after the elections. Training courses include Troop, District, Council or National level courses. Green Bar is highly recommended, but not a requirement.

2. Length of service

- The SPL term is from Nov 1st through October 30th.

3. Eligible scout voters

- Must be an active member of the troop.
- Must be in good financial standing with the troop
- Eligible scout voters made known to the SPL and the Adult leaders prior to the election.

4. Voting process

- Nominations: (Process must be completed at least 3 weeks before the election date to give time for campaigning. If this is not completed in enough advance time, the election will be postponed to allow for the 3 weeks of campaigning to be completed)
 - The SPL candidate must be nominated by another member of the troop in good standing and must be seconded by one other troop member in good standing.
 - Absentee votes
 - Absentee voters are required to acquire an official ballot.
 - All Absentee votes must be received by the start of the election.
 - The absentee vote must be delivered to the Scoutmaster or Committee

Chairperson.

- Each absentee vote is to be signed and placed in a sealed envelope.
- The absentee vote is to remain sealed until the votes are counted.
- It is the responsibility of the absent voter to insure the vote is received.

- Votes
 - All votes are to be cast on the official preprinted ballot.
 - Each vote (w/ the exception of absentee votes, is to remain anonymous.
 - Each eligible scout voter shall vote for 1 SPL candidate.
 - Candidates are able to vote for themselves.

- Processing of votes
 - 50 percent + 1 of the eligible scout voters (or absentee votes) must be present to process a valid election.
 - If a quorum is not in attendance, the vote must be tabled until the next meeting. Absentee votes will be counted as a scout is in attendance.
 - Votes will be tabulated by 2 adults in the troop chosen from the following (Scoutmaster, Committee Chairperson, Assistant Scout Master, Committee member).
 - Absentee votes must be kept separate from the rest of the votes and will be counted after the attendees' votes

 - Determining a winner
 - A majority of the votes (51% or more) is required to win an election.
 - In the event that no single candidate has received the necessary number of votes, the top two candidates will run in a runoff.
 - Absentee votes cannot be changed in a run-off. So votes for candidates that are not in the run-off will not be counted.
 - If, after the 2nd run-off, the candidates have received the same number of votes, the SPL will cast the deciding vote, unless he is a candidate. If the current SPL is a candidate, then the election will be decided with a one-time coin toss conducted by the Scoutmaster or one of the official ballot counters.
 - The adult leaders will advise the SPL of the outcome, who will announce it to the troop.

 - - Early departure of the SPL
 - If the SPL is unable to fulfill his term, the Assistant SPL will assume the position and will name the succeeding ASPL for the remainder of the term. As such, the ASPL appointed must also be SPL qualified.